# Mees Dekker



GAME DEVELOPER

#### - Contact -

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#### Languages =

Dutch – Native language English – Advanced Japanese – Beginner

# **Work Experience**

Newspaper deliverer
Heerhugowaards Dagblad
2014 - 2014

My responsibilities:

- Folding the newspapers
- Deliver all the newspapers to the right addresses

**Stock clerk** 2015 - 2016

Albert Heijn

My responsibilities:

- Stocking shelves
- Codebook

**Stock clerk** 2016 - 2019

Deka Supermarkten

- My responsibilities:
  - Stocking shelvesLead a team

Social AR Developer	2020 - 2020
Capitola	(Summer job)

My responsibilities:

- Programming filters for Instagram and Snapchat
- Writing software documentation
- Writing tutorials

#### Education

VMBO-TL Johannes Bosco, Heerhugowaard	2012 - 2016
Game Developer Mediacollege, Amsterdam	2016 - 2020
Game Developer Hogeschool van Amsterdam	2020 – Present Day

## **Internships**

# **Game Developer** 2015 - 2015

Triple IT

This was a two-day internship where I developed a game with the help of a mentor.

# **Game Developer** 2019 – 2020

Capitola Digital

With this internship I developed games and apps for customers.

# **Game Developer** 2022 – 2023

Layers

With this internship I worked on various VR and AR projects.